

# FINISHED GAME REQUIREMENTS

## MAKE A CREDITS FILE:

Just like we cite sources in a paper, we must cite our sources in our games. If you are using images or sounds that you did not create from scratch, you must create a credits file in order to be showcased on the IT Girl website and to be eligible for One Laptop Per Child.

1. Create a text file in your SVN folder named "credits.txt".
2. For each image and sound saved in your SVN folder, add a line in the credits file with the image/sound filename and the URL of the page where you found the image/sound.
3. Delete any images or sounds you are not using and did not list in the credits. Right-click on the file, and select TortoiseSVN → Delete.

## USE ONLY FREE IMAGES AND SOUNDS:

### Games that are eligible for One Laptop Per Child:

Games must ONLY use free and open source images and sounds. The page where you got the image or sound file must say something like "Creative Commons", "Public Domain", or "GNU Free Documentation License".

This page lists free image and sound sources: <http://itgirl.wikispot.org/GetInspired>.

### Games that are not eligible for OLPC, but will be showcased on the IT Girl Website:

You should have signed the Licensed Art Waiver and understand that your game is not eligible for One Laptop Per Child. To be on the IT Girl website, you can only use licensed art from ClipArt.com and must still cite the source in your credits file. You cannot use licensed art from any other sources, like Google Images, Flickr, etc, since you don't have permission from the author.

## MAKE YOUR GAME FREE:

1. Download this file and add it to your SVN folder: <http://www.gnu.org/licenses/gpl.txt>
2. Copy the following code to the beginning of every Python file in your game. Replace GAME NAME (4 instances) and YOUR FULL NAME (1 instance).

```
#!/usr/bin/env python
#
# This file is part of GAME NAME
```

```
# Author(s): YOUR FULL NAME, Girlstart
# Copyright 2008
#
# Source code is derived from Girlstart's Project IT Girl Game Templates:
# http://itgirl.dreamhosters.com/itgirlgames/, http://www.girlstart.org/itgirl
# See the credits file for image sources.
#
# GAME NAME is free software: you can redistribute it and/or modify
# it under the terms of the GNU General Public License as published by
# the Free Software Foundation, either version 3 of the License, or
# (at your option) any later version.
#
# GAME NAME is distributed in the hope that it will be useful,
# but WITHOUT ANY WARRANTY; without even the implied warranty of
# MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
# GNU General Public License for more details.
#
# You should have received a copy of the GNU General Public License
# along with GAME NAME. If not, see <http://www.gnu.org/licenses/>.
```

SAMPLE